

Development of Learning Style based Personalized e-Learning System

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Abstract—Personalized Learning Environment or Personalized e-learning emerges as new research area in the field of technology enabled education. Every learner can be thought of having his/her own learning style. In our research, we investigate use of learning style in Instructional Delivery mechanism. Every learner has different Learning Style (LS) and if we provide LS based e-content, then learner can experience easy and effective learning. We have developed and tested a system that delivers appropriate Learning Objects (LO) suitable to learner's LS.

In this paper, we present our Personalized e-Learning Architecture. We tested new architecture with data collected from 114 undergraduate students. The phase-wise description of three phases of the system namely Pre-Test(conducted to understand prior knowledge of learner about subject), Content Delivery(delivery of LOs according to LS of learner) and Post-Test(determine the effectiveness of learning). The result of investigation are positive and discussed in this paper in detail.

Keywords: *personalised learning environment, e-learning, learning style, cognitive traits, learning objects.*

1. INTRODUCTION

This paper describes technical and education aspect of Ph.D. project. The main objective of this project is to study use of LS personalization. We also proposes Personalized e-learning architecture and further investigates its implementation. Nowadays many students learn using distance learning methods. There are multiple options available like Computer Assisted Learning (CAL), On-Line Learning, e-Learning, Web-based Learning etc. Intelligent Tutoring System (ITS) provides customized instruction material to the student. This method of learning method is more suitable for those learners who want to learn by their own choice of time, choice of place and choice of content also. Every e-learning system has two parts 1. Instructions Creation 2. Instruction Delivery. Instruction Delivery (ID) planning plays important role in personalization of e-learning system Many e-Learning tools are available to deliver instructional content. Learning Management System (LMS) like Moodle are also used for Instructional Delivery. All these tools deliver same content to each user with respect to specific course or subject.

In learner centric approach, which is important in any distance learning methods, each learner has to get instruction content as per his/her own choice. This choice depends on learner's ability to understand that topic. This will be a personalized learning in true sense. Moreover, learners have their own learning style like learning by visuals or verbal, sequential or global etc. So the instructional delivery should be based on the individual learning style of each learner. Lots of instructional content are available but its proper delivery should be assured. To propose an intelligent instruction delivery mechanism that particularly takes care of learner's

Learning style is the motivation of this project.

1.1 Related Work

Technology enabled learning can be traced back to 1960's when students of University of Illinois reported to access course information through computer terminal in class while listening lecture[1].

This process still continue with new way of e-learning Personalized e-learning in the form of Adaptive Educational Hypermedia System (AEHS).

CooTutor[2], INSPIRE[3], WELSA [4] are some examples of AEHS.

In this section we present a bird's eye view of architectures used in various Personalized e-Learning systems. Some researchers have analysed various architectures which uses LS as one of the attributes of Learner Model. Table V gives brief idea of various personalized architecture in tabular form. After analyzing nine different personalized e-learning architectures presented by researchers, we observed that,

- Many researchers build Learner Model based on the LS, cognitive traits, Learning behavior etc. after content delivery
- Very few adapted building of LM before content delivery and evolve after it.
- Many researchers had adopted course level content selection.

- Very few have partially used LO level learning content selection.

However we have proposed to use Felder- Silverman Learning Style Model (FSLSM) with three dimensions - Active-Reflective, Visual-Verbal, Sequential-Global, to define our Learner Model. Learner Model (LM) of every learner has been identified before delivering instructions. Each Learning Object has been selected based on LS dimensions.

2. PROPOSED MODEL

Development of Learner Model before content delivery and LO level content selection with delivery are two main features of our proposed Personalized e-Learning Architecture as shown in fig. 1

This architecture has 3 modules which interact with each other to deliver instruction to the learner

1) Learning Style Identification Module (LSIM): The process of identification of LS in FSLSM was done through ILS questionnaire. This questionnaire helps us to identify various dimensions of LS of the learner. The output of LSIM is the Learner Model (LM).

2) Learning Object Selection Module (LOSM): The selection of LOs from Learning Object Repository (LOR) has been done in accordance with LM. LOR contains LOs and its metadata called LOM. LOM contains various characteristics and attributes of LOs in the form of elements.

3) Instructional Delivery Planning Module: This module delivers the LOs selected in LOSM. This delivery has been done through Learning environment.

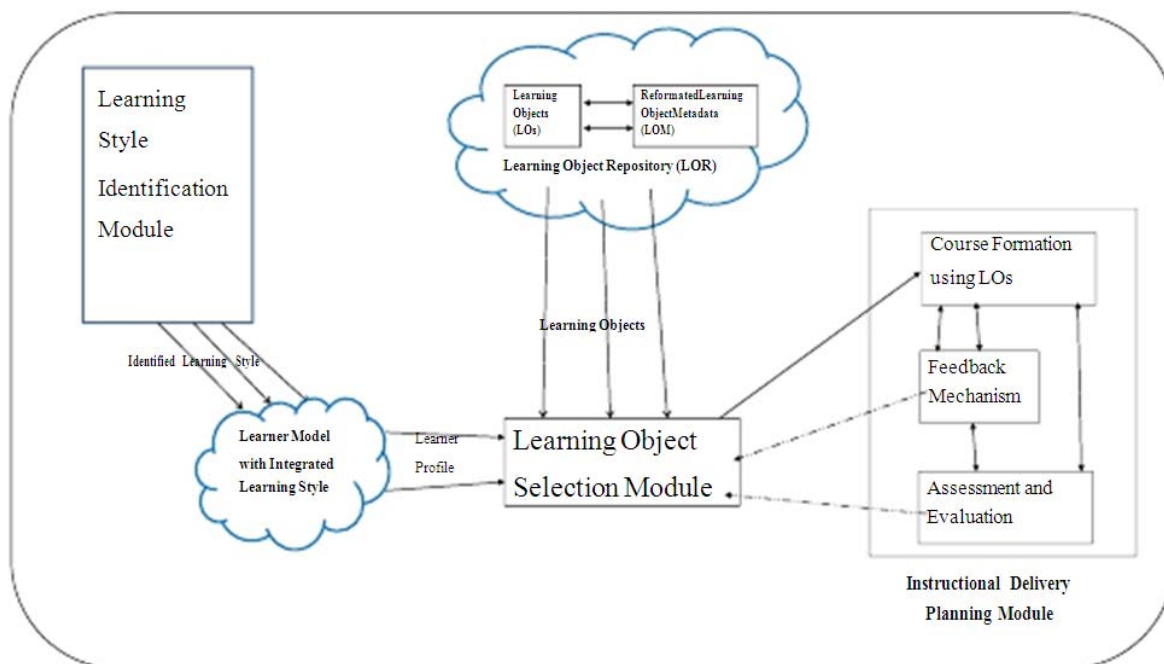
3. EXPERIMENTAL WORK

We had conducted two experiments. First experiment has been conducted for Automatic Classification and second is for implementation of our Personalized e-learning architecture

3.1 Automatic Classification

This section describes how we conducted experiment to justify the use of LS in personalization and observations has been stated.

1) Methodology: Although the concept of LS has been proposed several years ago [5], it is not accepted unanimously. Several researchers claim its usefulness in Teaching Learning process [6] [7] [8] whereas some researchers claim that LS does not contribute in the TL process [9]. However, most of these claims by both sides are based on experiments conducted in face-to-face – classroom environments. In order to verify whether LS really plays a vital role, we developed a computational automatic classification model. This model involves typical data mining classification algorithms. As mentioned earlier, we are experimenting with three dimensions of LS proposed by FSLSM namely Active/Reflective, Visual/verbal, and Sequential/Global. Apparently, we have developed



Personalized e-Learning Architecture

Fig. 1: Personalized e-Learning Architecture

eight distinct LOs that correspond to combination of these three dimensions as follows.

- 1) Active(0)/Reflective(1): Active learner who process information by doing activities based on the e-content. On the other hand Reflective learner only think about material and try to understand it.
- 2) Visual(0)/Verbal(1): Visual learner learns from what they see. They prefer more graphical, animated contents. They trust on “pictures speaks louder than words”. Verbal learner learns from words/text and/or oral explanation
- 3) Sequential(0)/Global(1): Sequential learner prefers learning in sequential manner with elaboration at every step, while Global learner prefers learning a concept as whole. They want “big picture” to be explained and details has been understood later by going through it.

These LOs are tagged with the corresponding LS as proposed by [10]. We ensured that these Los must be from varied domains of knowledge and most of our users (participants of the experiment) do not have prior knowledge of these topics. Some of these topics include “heart functioning”, “English grammar”, “origami” etc. More than 100 participants were asked to interact with all the eight explicitly developed LOs. Every participant has been asked to rank each LO on the scale of 5 to represent how well they understood the topic. And finally they have asked for one LO that they understand most.

2) Observation: A J48 classification algorithm on Weka platform revealed that participants LS and the tag of the most understood LO is matching for most of the participants. Some of the classification rules are as shown below.

Table I: Classification Rule

Rule No.	Learner's LS	Matching LO	No. of Learners (in%)
1	000	000	62%
2	001	001	42%
3	010	010	60%
4	011	011	80%
5	100	100	80%
6	101	101	68%
7	110	110	75%
8	111	111	60%

B. Personalized e-Learning

Our proposed architecture has been implemented in modular way. As explained in section III, we implemented 3 modules separately. The methodology used for implementation and the observations thereof are explained in this section

1) Methodology: Learning style is the way how learner understand. Many researchers have proposed methodologies to identify learning style.

In our proposed architecture as shown in fig. 1, we used Felder Silverman Learning Style Model (FSLSM).

For the experimentation, we selected 146 students studying in First Year of B.Sc.(CS), B.Sc.(IT) and BCA. These students do not have prior knowledge of subject - Data Structure. As per our architecture, we started process of Learning Style Identification Module.

- 1) Student has to create login by filling up necessary information.
- 2) After successful login, student attempts Felder Soloman Index of Learning Style (ILS) questionnaire, which comprises of 33 two choice questions.
- 3) Once student submits answers of all questions, system identifies Learning Style of student and LM was created.

Out of 146 learners, 111 learners successfully completed first phase of experiment. These 111 learners has been distributed in 8 groups as shown in fig. 2.

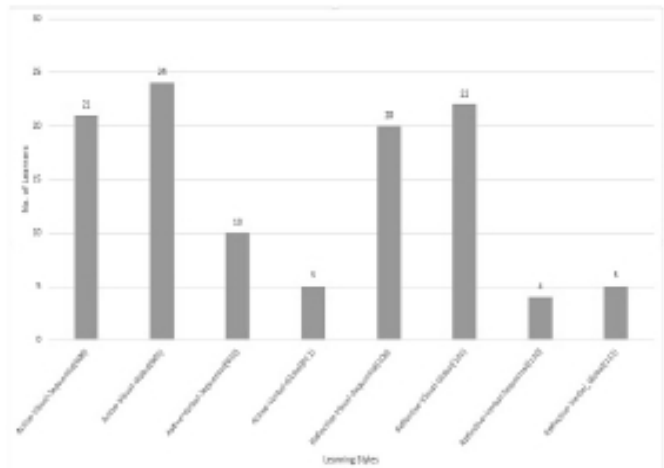


Fig. 2: Distribution of learners in groups

The delivery of Instruction or Learning Objects (LO) is the next step of the experiment. We had created Learning Object Repository (LOR). This repository is a collection of LOs with Learning Style tag. LS tagging depends on the suitability factor towards type of LS dimensions.

Learning Object Selection Module(LOSM) and its delivery to the learner was done using MOODLE - an open source Learning Content Management System. By using MOODLE, we delivered content to all 111 learners as per above mentioned groups.

Learner in each group first appeared for Pre- Test to investigate his/her prior knowledge and then content delivered as per Learner Model.

Every learner had gone through all content and at the end he/she attempted Post-Test. This Post-Test helps researcher to analyze performance of learner after instructional delivery

2) Observations: We had collected data of Pre-Test grading and Post-Test grading. Based on these data, performance improvement has been investigated. Fig. 3 shows LS wise distribution of learners who improves performance.

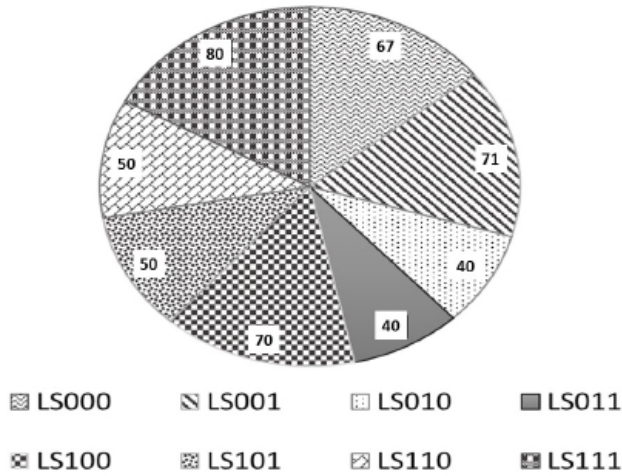


Fig. 3: Improvement Chart - LS wise in %

Fig. 3 shows that more than 50% learners in LS000, LS001, LS100, LS101, LS110 and LS111 groups improves their performance, but learner with Active-Verbal group not improved satisfactorily irrespective of third dimension Sequential/Global.

Data summarized in table II, IV, III reveals following observations

- 1) 70% Learners whose LS matches with Los improves their performance.
- 2) 40% Learners whose LS does not matches LOs deteriorates their performance
- 3) Active Learners improves irrespective of Active/Reflective LOs delivered to them.
- 4) Visual Learners improves irrespective of Visual/Verbal LOs delivered to them.
- 5) Sequential LOs improves performance of Sequential as well as Global learners.
- 6) Visual/Verbal dimension has more impact on the improvements than other two dimensions.

Table II: Improvement Index-Active-Reflective Learner

LS	Active LO		Reflective LO		Total	
	Learners	Improvement	Learners	Improvement	Learners	Improvement
Active	29	15	31	22	60	37
Reflective	26	16	25	14	51	30
Total	55	31	56	36		

Table III: Improvement Index-Visual-Verbal Learner

LS	Visual LO		Verbal LO		Total	
	Learners	Improvement	Learners	Improvement	Learners	Improvement
Visual	41	24	46	31	87	55
Verbal	10	05	14	07	24	12
Total	51	29	60	38		

Table IV: Improvement Index-Sequential-Global Learner

LS	Sequential LO		Global LO		Total	
	Learners	Improvement	Learners	Improvement	Learner	Improvement
Sequential	28	18	27	16	55	34
Global	28	20	28	13	56	33
Total	56	38	55	29		

4. CONCLUSION

In this paper, we described the development of personalised e-learning architecture. We applied automatic classification algorithm to justify that learners prefer and understand the LOs matching to their LS. Hence, we proposed LO level personalization while instruction delivery.

The proposed model is elaborated and result of improvement in performance among all learners after providing LOs that matches their LS is presented.

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